

**FREE! GAME CARDS STARTER-PACK!**

# SONIC

## THE COMIC

**ON THE  
THRONE!**

**WITH THE  
EVIL EMPEROR  
METALLIX!**

**PLUS ...  
SONIC'S  
WORLD!  
KNUCKLES  
& TAILS!**



**NEW  
STORY**

**RETURN OF  
ECCO  
THE DOLPHIN**

**CHAOTIX  
PIN-UP**

**ESPIO  
THE CHAMELEON!**

**£1.20 • No 60  
15 SEPTEMBER 1995**

**STARTER-  
PACK CARDS  
MISSING?  
ALERT YOUR  
NEWSAGENT  
NOW!**



YOUR GUIDE TO THE WORLD OF SONIC THE COMIC (STC) & SEGA. PRESENTED BY YOUR HOST, MEGADROID.

# CONTROL ZONE



Hey, Boomers!

Have you opened your Game Card Starter Pack? Thought you'd like something to take your minds off a hard day's slog at school (stop groaning and check out the section below for more info on the latest game craze from the U.S.).

Do I have a mega treat lined up for you lot ... welcome back to one of Sega's biggest stars, Ecco the Dolphin, who returns for a brand new run (or should that be swim!). There's plenty of baddie bashing with Sonic in The Brotherhood of Metallix and The Seven Badniks. There's also comic-strip action of the highest kind in part two of the Revenge of Trogg starring Knuckles and Tails.

Chootix fans should turn to the centre pages for an Espio the Chameleon pin-up. Plus, the Review Zone puts the spotlight on Comic Zone, Sega's exciting new Mega Drive game where you play the role of a comic writer/artist. Speaking of which ...

Would you like one of the mega talented STC artists to draw something just for you? If the answer's yes, then put a note in your diary for the UK Comic Art Convention (UKCAC), held at the Institute of Education, Bedford Way, London on Sunday, 1 October. From 3.30pm you'll get the chance to meet some of the STC creators, and if you take an adult with you (boo-hiss!), you'll get in free! For more information, see you in the next issue!

*Megadroid*

## STARTER FOR FIVE!



Your Game Card Starter Pack of five comes complete with detailed instructions, and offers a taste of the exciting gameplay that awaits. Champions Trading Cards are the latest role-playing craze to hit the U.S. and there are two game titles - Medieval Battle and Monster Wars - each is available as a Basic Deck of 44 cards for £3.99, as well as a Booster Pack containing 11 cards for 99p.

If you're wondering where on mobius to buy these, brave your major toy retail outlets. Forget the teabags, it's all in the cards!

MANAGING EDITOR: Richard Burton  
EDITOR: Deborah Tate  
DESIGNER: Gary Knight  
JOINTLY OWNED BY: Andrew Wong  
COVER: Carl Flint  
PUBLISHED BY: Mob McManewmy

Published every other Saturday by Phoenix Picture Ltd, 25/31 Tavistock Place, London WC1R 9SU. Tel: 0171 344 6460. *Sonic the Hedgehog* may be sold for more than the selling price shown on the cover. Printed in Britain by William Gibbons & Son Ltd, Wiltshire, W11 1BLL. Games played by Sportsmode Software Printers Ltd, Lechlade. Originals by David Bruce Graphics Ltd, Lechlade. Copyright © Phoenix Picture Ltd, 1995. Copyright © Sega Enterprises Ltd. Licensed by Copyright Promotions Ltd. Reproduction without permission strictly prohibited. Distributed by Seymour, Warburton, 1270 London Road, Woking, Surrey, London SM6 4BH. Tel: 0181 895 2134 (Consumer Services). Production: Sarah Colley. Advertising: Tina Oliver, Tel: 0171 344 6410. ISSN 0919 3041.

SEGA

CHARTS  
COMPILED  
BY  
GALLUP



↑ up/down RE/NEW entry ● non mover

### MEGA DRIVE

- 1 ● BRIAN LARA CRICKET
- 2 ↑ THEME PARK
- 3 ↑ FIFA SOCCER '95
- 4 ↑ PGA TOUR GOLF 3
- 5 ↑ STREET RACER
- 6 ↓ RUGBY WORLD CUP 1995
- 7 ↓ FEVER PITCH SOCCER
- 8 ↑ NBA LIVE '95
- 9 ↑ STREETFIGHTER 2 CHAMP EDITION
- 10 ↓ NHLPA HOCKEY 1995

### MEGA-CD

- 1 ↑ LETHAL ENFORCERS
- 2 ↑ STAR WARS CHES
- 3 ↑ FIFA INTERNATIONAL SOCCER
- 4 ↓ MICKEY MANIA
- 5 ↓ POWERMONGER
- 6 ↓ EARTHWORM JIM
- 7 RE WORLD CUP USA '94
- 8 ↓ BRUTAL: PAWS OF FURY
- 9 RE SEGA CLASSICS
- 10 ↓ REBEL ASSAULT

### MASTER SYSTEM

- 1 ↑ BATMAN RETURNS
- 2 ● COOL SPOT
- 3 ● WONDERBOY IN MONSTER WORLD 3
- 4 ↑ DESERT SPEED TRAP
- 5 ↓ DONALD DUCK
- 6 ↓ DESERT STRIKE
- 7 ↑ STAR WARS
- 8 ↓ SONIC THE HEDGEHOG 2
- 9 ● SONIC CHAOS
- 10 RE SONIC THE HEDGEHOG

### GAME GEAR

- 1 ● MICRO MACHINES
- 2 ● SONIC THE HEDGEHOG 2
- 3 ● DESERT SPEED TRAP
- 4 ● JAMES POND 2 - ROBOCOD
- 5 ● WINTER OLYMPICS
- 6 ↑ STRIDER 2
- 7 ↑ MORTAL KOMBAT 2
- 8 RE SONIC CHAOS
- 9 REW DROPZONE
- 10 ↓ PGA TOUR GOLF 2



ROBOTNIK HAS FINALLY CAPTURED SONIC! IT LOOKED LIKE IT WAS ALL OVER FOR THE COOL BLUE ONE, UNTIL...

YOU WANT MY HELP? IF THIS IS SOME SORT OF TRICK...

# SONIC

THE HEDGEHOG

Script:  
NIGEL KITCHING  
Art:  
RICHARD EASON  
& JOHN BURNS  
Lettering:  
ELISE DE VILLE

## The Brotherhood of Metallix

Part 2

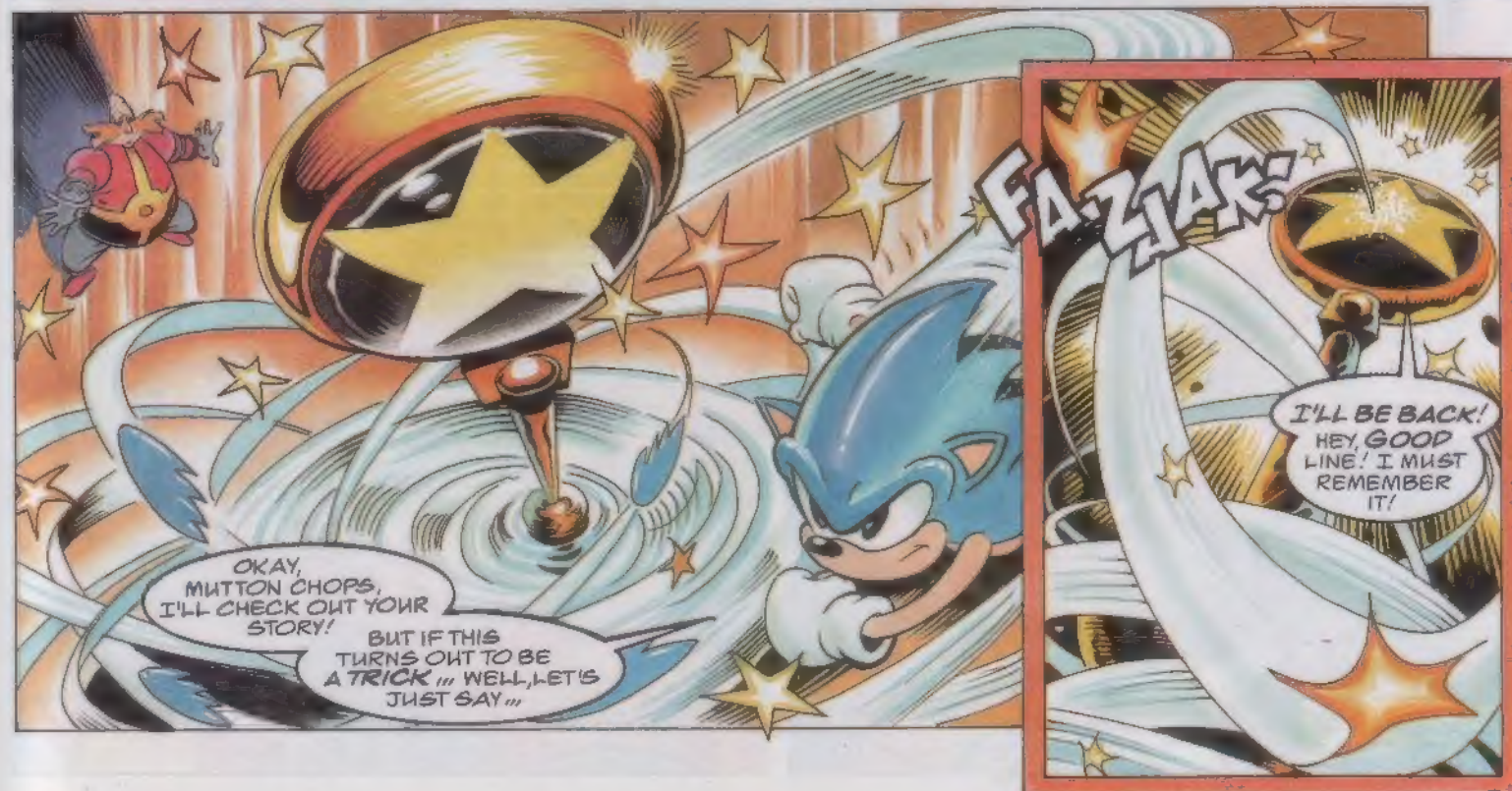
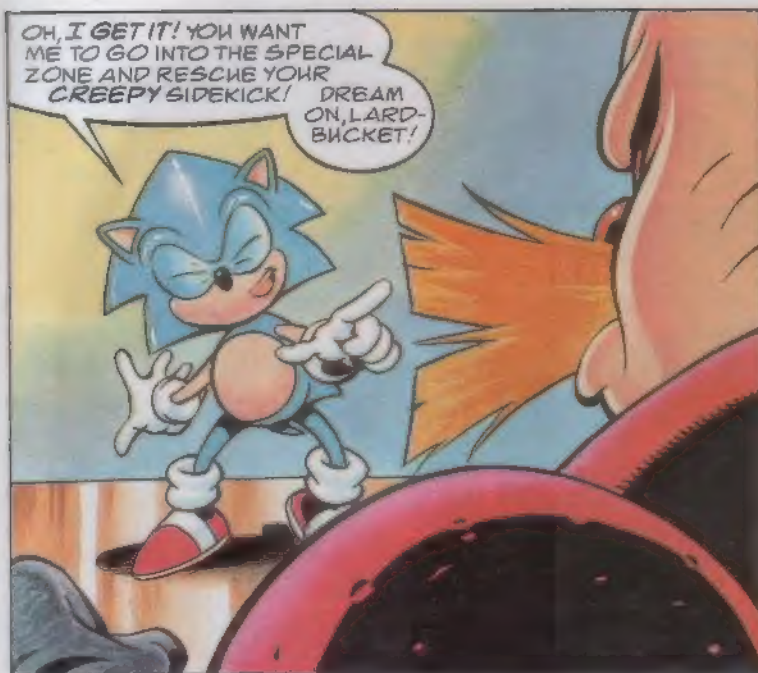
IT'S NO TRICK, SONIC! WE ARE BOTH IN GREAT DANGER FROM THE BROTHERHOOD OF METALLIX!

HEY, THAT'S RIGHT! THE METALLIX I MET RECENTLY MENTIONED A BROTHERHOOD! LOOK, ROBOTNIK, JUST HOW MANY OF THESE METALLIXES ARE THERE?

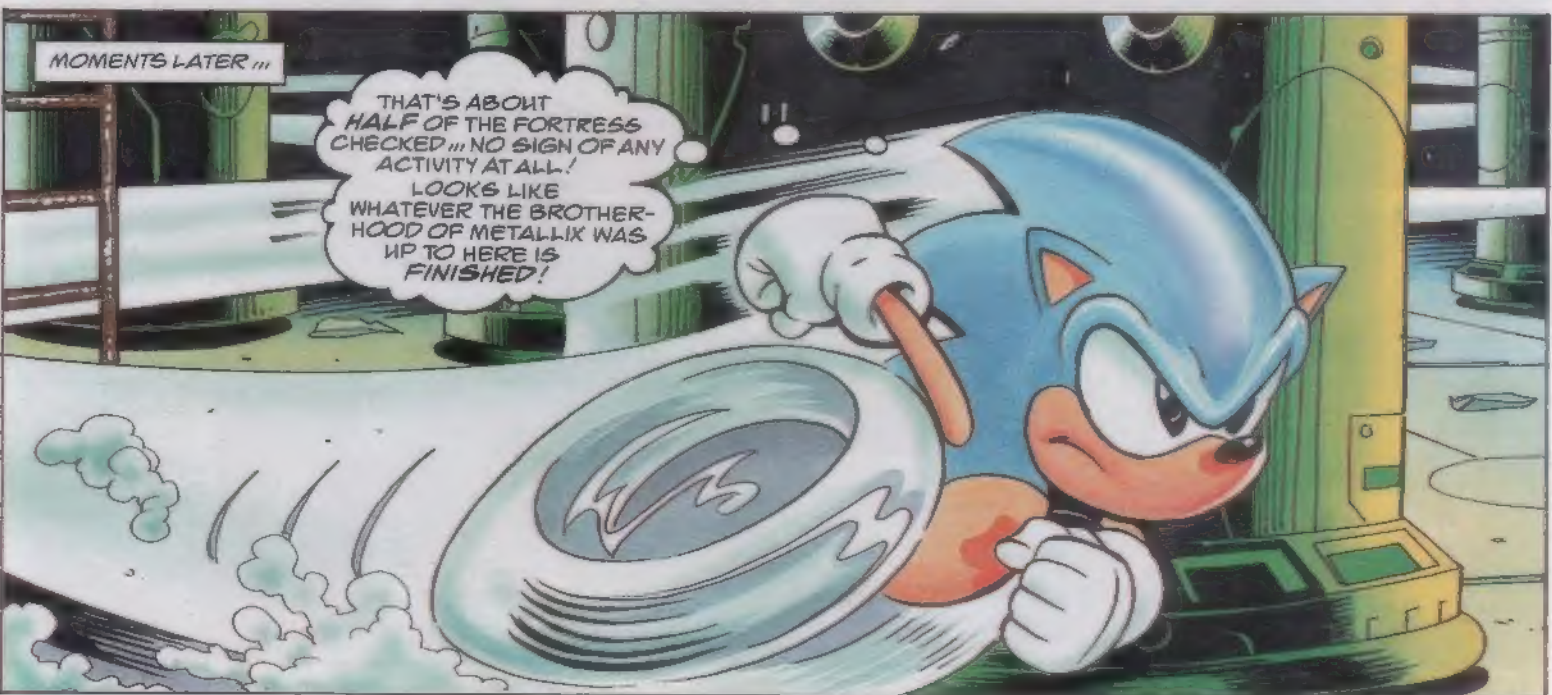
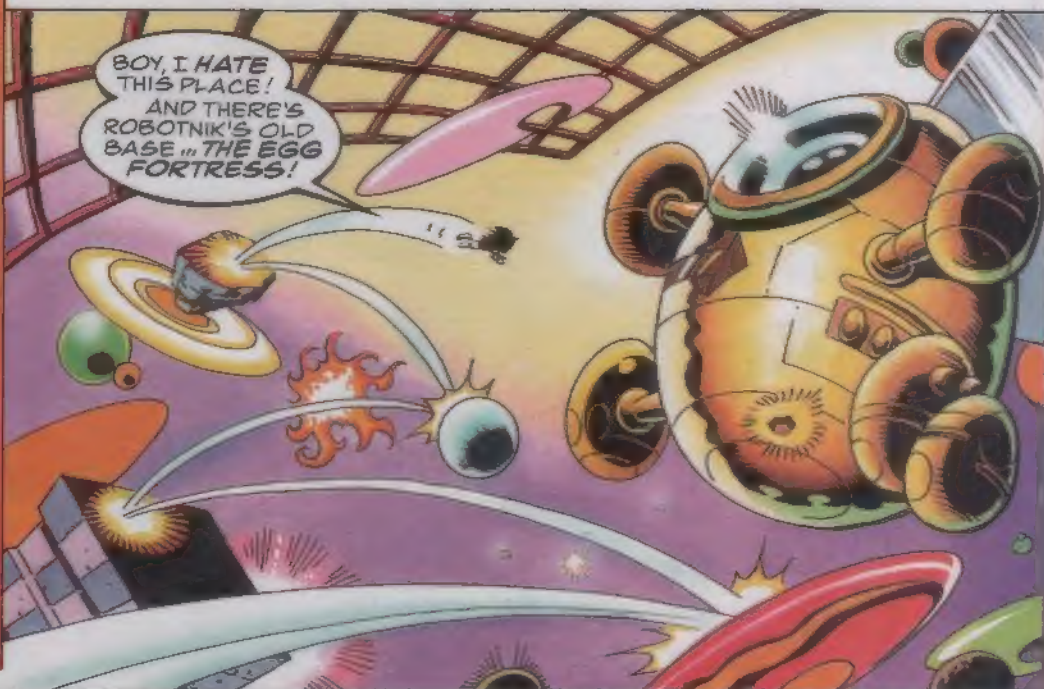
I WISH I KNEW! BUT I DO KNOW THEY'VE TAKEN OVER MY OLD BASE IN THE SPECIAL ZONE... THEY'RE UP TO SOMETHING!

NOT LONG AGO THEY WERE HERE... THEY KIDNAPPED GRIMER!

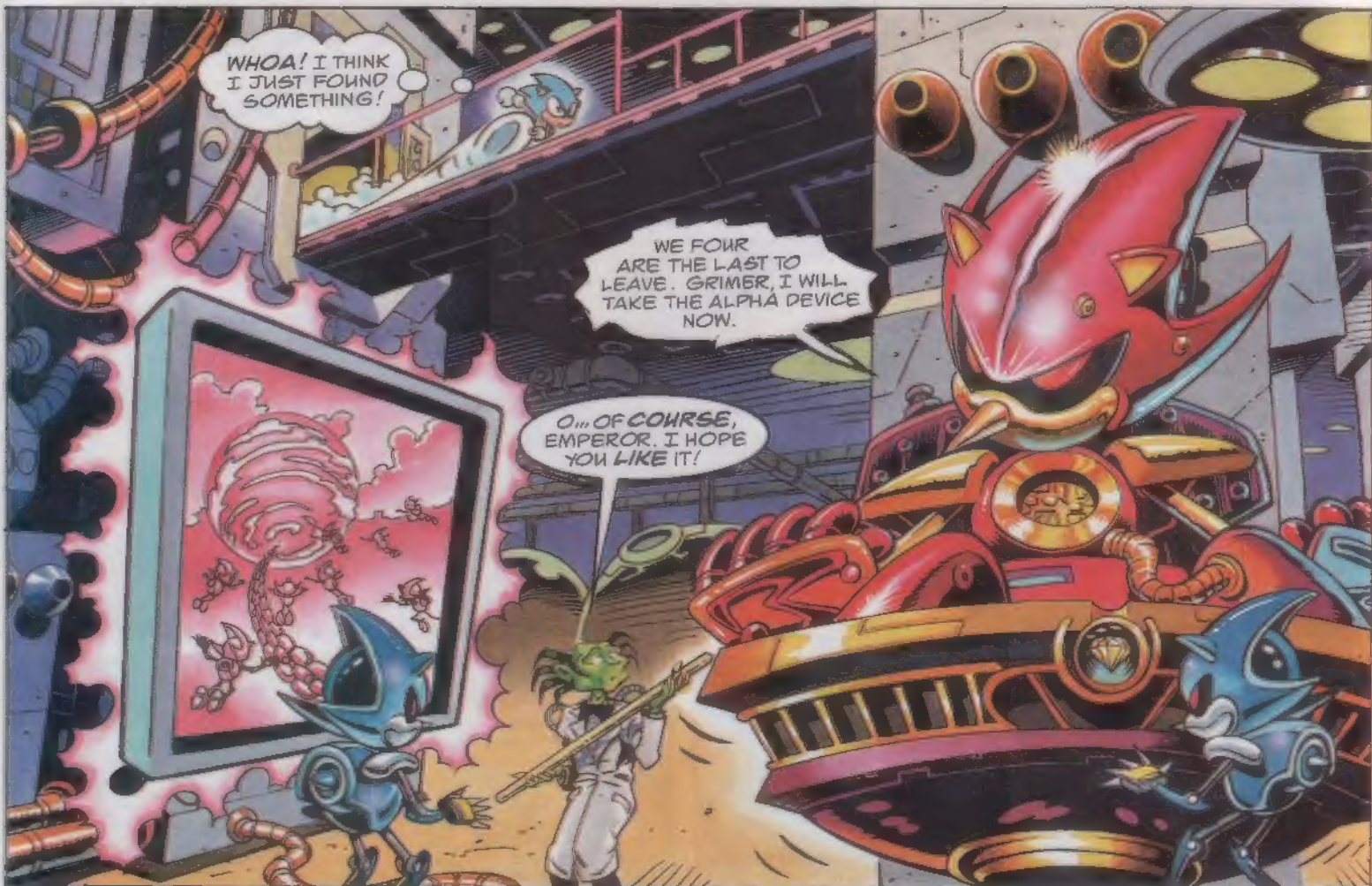








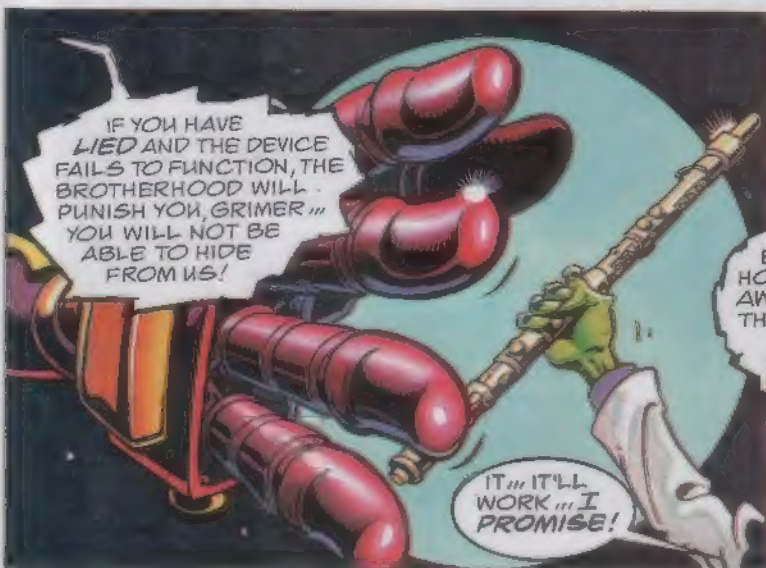




WHOA! I THINK  
I JUST FOUND  
SOMETHING!

WE FOUR  
ARE THE LAST TO  
LEAVE. GRIMER, I WILL  
TAKE THE ALPHA DEVICE  
NOW.

O... OF COURSE,  
EMPEROR. I HOPE  
YOU LIKE IT!



IF YOU HAVE  
LIED AND THE DEVICE  
FAILS TO FUNCTION, THE  
BROTHERHOOD WILL  
PUNISH YOU, GRIMER...  
YOU WILL NOT BE  
ABLE TO HIDE  
FROM US!

IT... IT'LL  
WORK... I  
PROMISE!



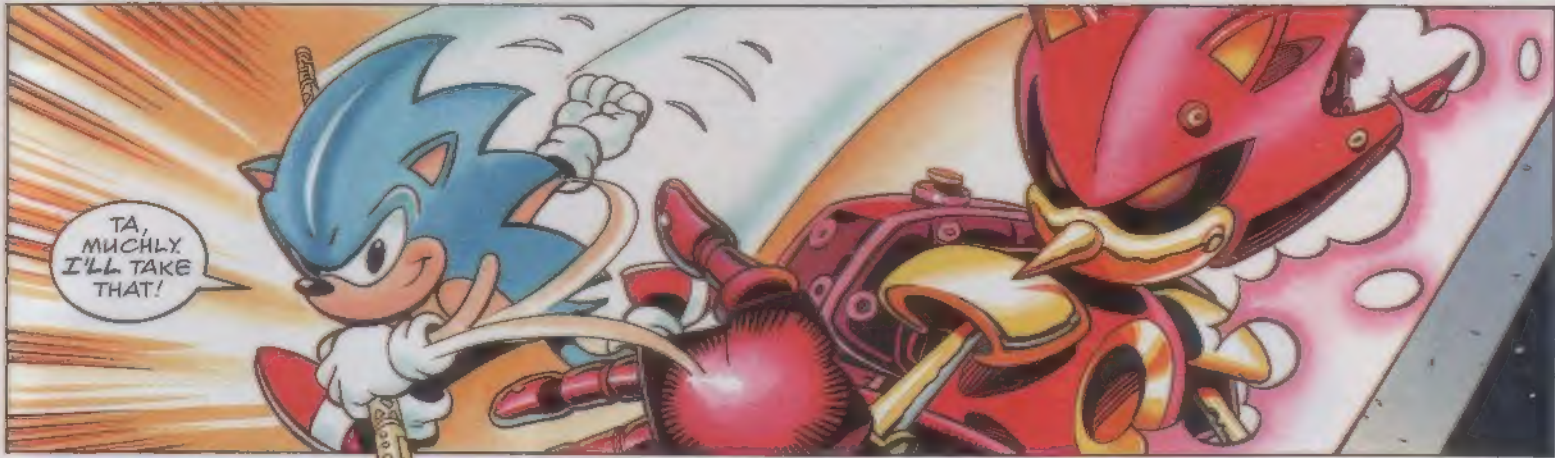
THE  
BROTHER-  
HOOD'S DESTINY  
AWAITS US ON  
THE MIRACLE  
PLANET.  
FAREWELL,  
GRIMER!

YOU CAN'T  
LEAVE ME... I'LL  
BE STRANDED IN  
THE SPECIAL  
ZONE!

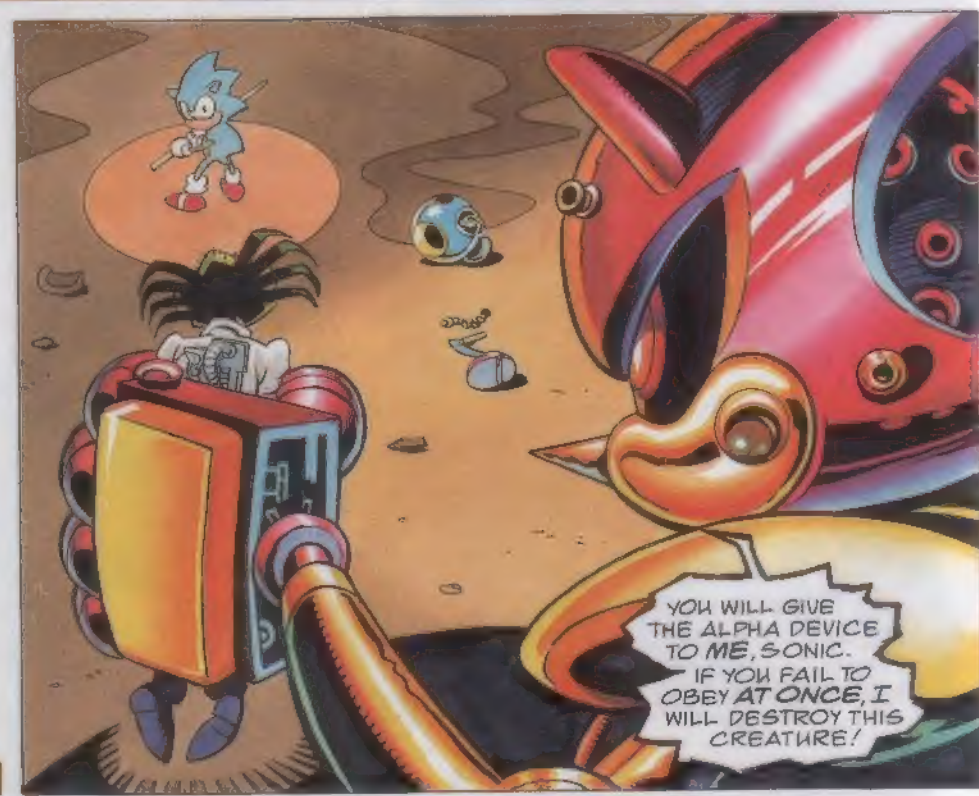
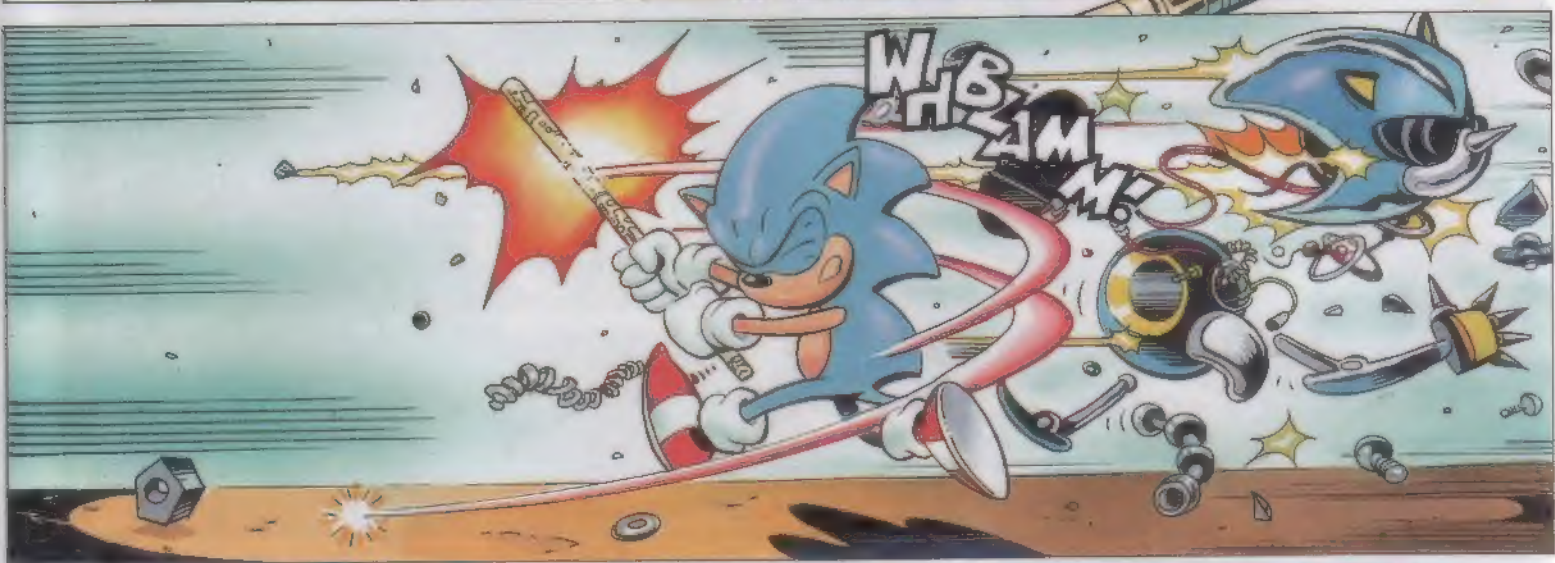
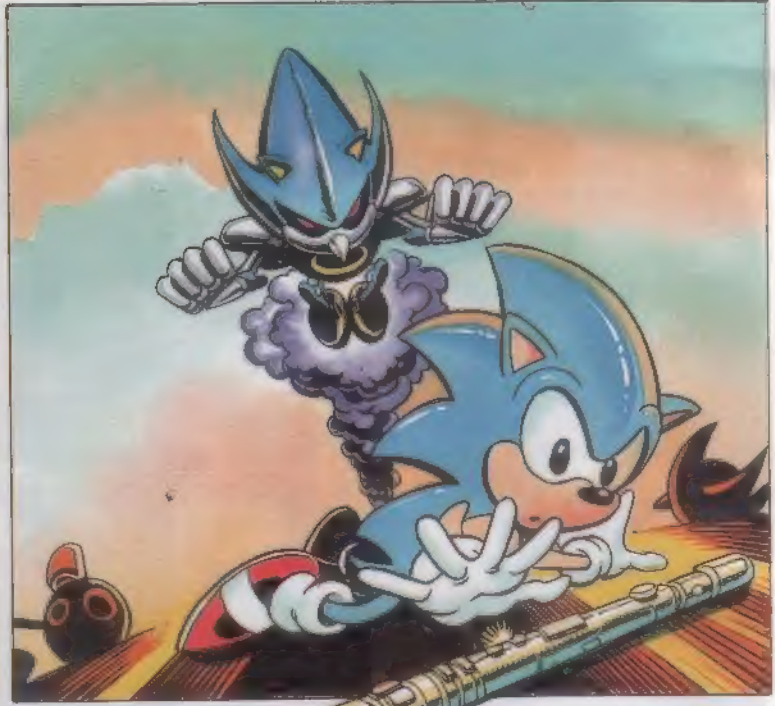


DUNNO  
WHAT THAT  
THING WAS  
GRIMER GAVE  
TO THE METALIX...  
BUT  
SOMETHING  
TELLS ME IT  
WOULD BE A  
REAL BIG  
MISTAKE TO  
LET THEM  
KEEP  
IT!



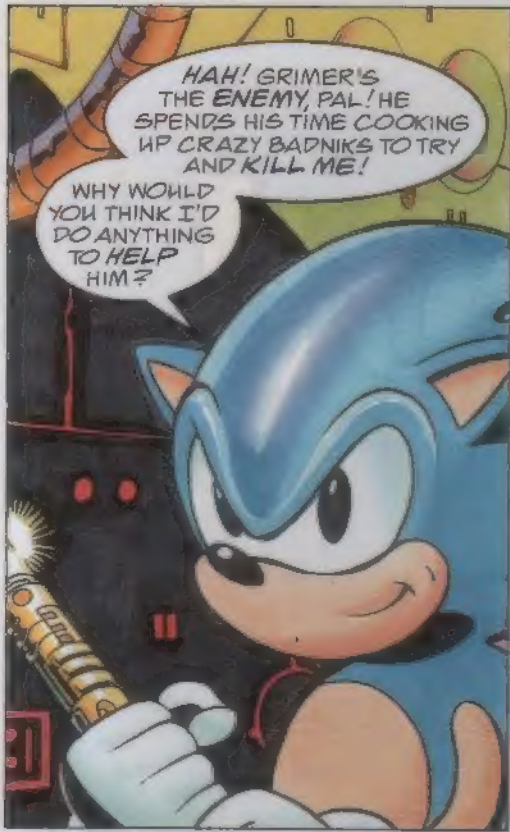






YOU WILL GIVE  
THE ALPHA DEVICE  
TO ME, SONIC.  
IF YOU FAIL TO  
OBEY AT ONCE, I  
WILL DESTROY THIS  
CREATURE!





HAH! GRIMER'S THE ENEMY, PAL! HE SPENDS HIS TIME COOKING UP CRAZY BADNIKS TO TRY AND KILL ME!

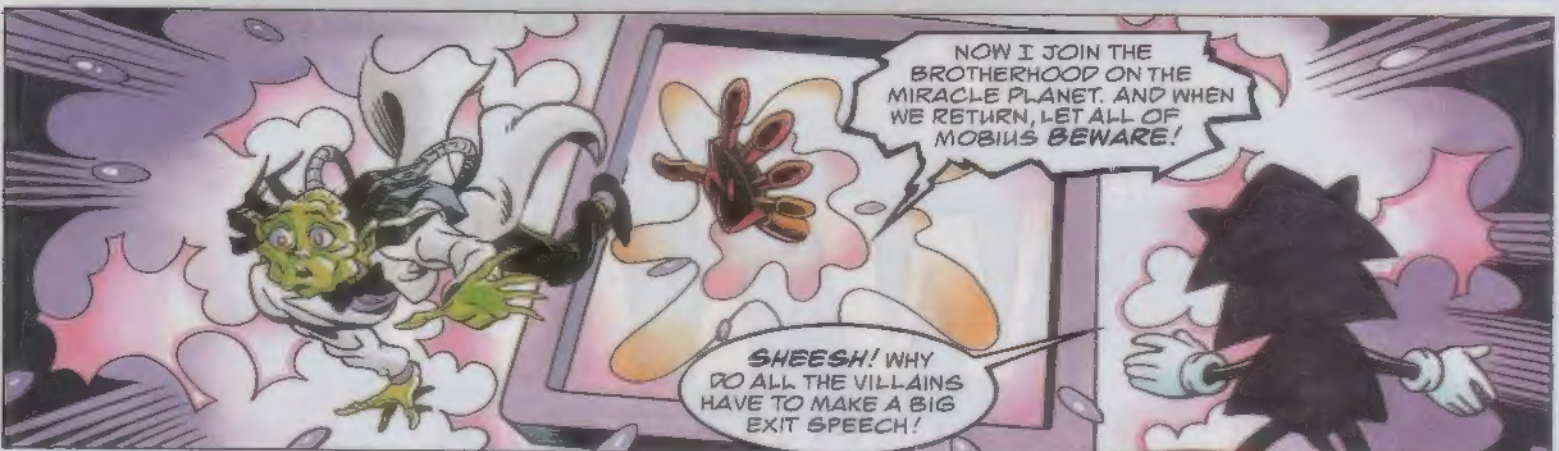
WHY WOULD YOU THINK I'D DO ANYTHING TO HELP HIM?



BECAUSE YOU ARE A WEAK CREATURE OF FLESH. YOU DO NOT HAVE THE MERCILESS NATURE OF A METALLIX!



YEP, I'VE GOT TO ADMIT, YOU'VE GOT ME THERE!



NOW I JOIN THE BROTHERHOOD ON THE MIRACLE PLANET. AND WHEN WE RETURN, LET ALL OF MOBIUS BEWARE!

SHEESH! WHY DO ALL THE VILLAINS HAVE TO MAKE A BIG EXIT SPEECH!



SONIC!!! YOU SAVED MY LIFE!

WE ALL MAKE MISTAKES, CREEPOID! NOW LET'S GET AFTER THE METALLIXES!

IT'S TOO LATE, SONIC! THEY'RE ALREADY ON THE MIRACLE PLANET AND THEY HAVE THE ALPHA DEVICE. THE BROTHERHOOD OF METALLIX HAVE ALREADY WON!

NEXT ISSUE: RETURN TO THE MIRACLE PLANET!



# REVIEW ZONE

YOUR GUIDE TO NEW GAMES RELEASES FOR THE SEGA SYSTEMS

STC'S RATING SYSTEM  
UNDER 40 = YAWNsville

40-70 = NORNALSVILLE  
70-80 = FUN CITY

80-90 = BIG TIME CITY  
OVER 90 = MEGA CITY

## COMIX ZONE

PRE-RELEASE VERSION REVIEWED

Reviewed by Nick Protz.



GAME TYPE: BEAT 'EM-UP  
PLAYERS: 1

PUBLISHER: SEGA  
PRICE: AROUND £45



Meet Sketch Turner, freelance rock musician and writer/artist on the comic book, *Comix Zone*. Using his most frightening nightmares for inspiration, Sketch is working on the current issue in which the New World Empire finally faces the evil Mortus. Lately, Sketch has had this scary feeling that there is more to *Comix Zone* - it's as if it's all really happening in another dimension ...



LOOK AT ME, SKETCH -- I'M JUST A DRAWING!



NEW YORK CITY, PRESENT DAY

*Comix Zone* is an exciting new Mega Drive title from Sega, due for release this month. What makes this game so new and different is the comic-style layout (and if you don't know what that is, look at the copy of *STC* you're holding!). Each screen is divided into pages and panels, through which you must guide Sketch and his best buddy, Roadkill the Rat. To access the next part of the strip you have to defeat all the baddies along the way. While Sketch doesn't have much in the way of weapons, he has some pretty cool special





moves which can be used to great effect - my favourite is the Whirlwind Attack. Oh yes, and Roadkill the Rat - when morphed into a killer attack rodent - has some handy moves of his own too.

While **Comix Zone** is first and foremost a beat 'em up game, you won't make it through without using your brain power. Sketch has to figure out how to reach switches to open doors, and sometimes there's

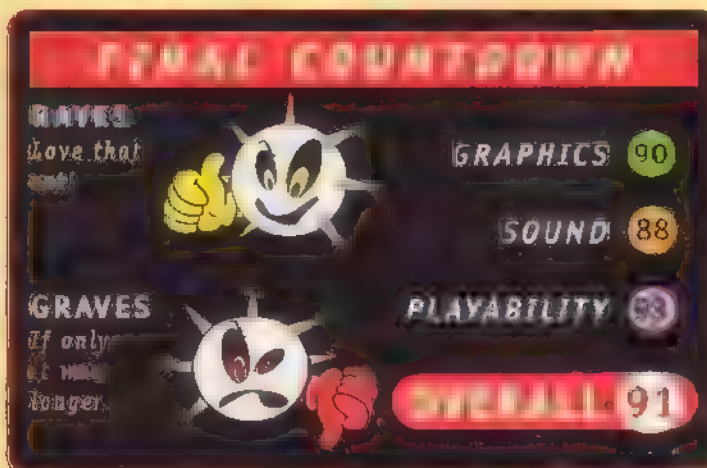
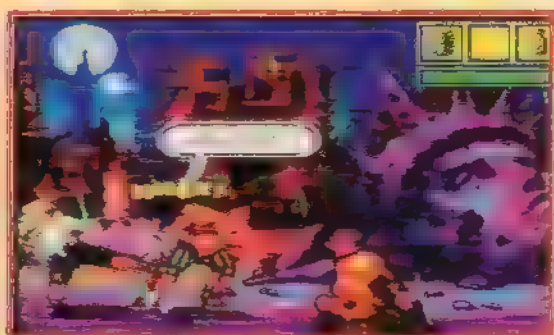


more than one route - the wrong choice can be very risky. Mortus's Mutant Army is a truly challenging force and you'll need to grab the scattered power-ups to stand any chance of victory.

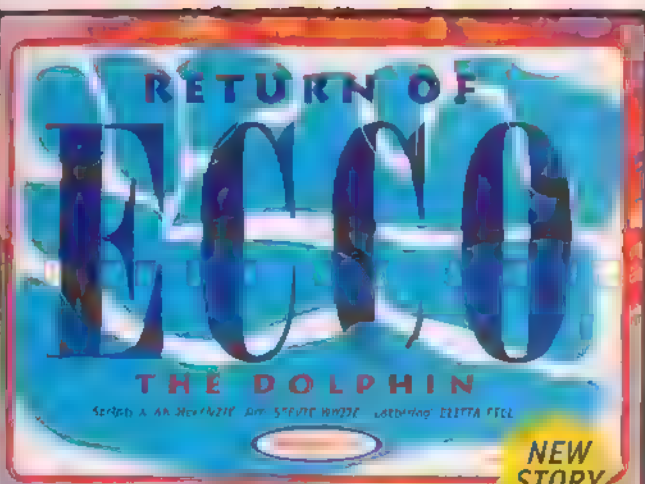
The graphics are bright, colourful and well defined with perfect comic-style backgrounds. The music and

speech effects are clear and do much to set the tone. There's many clever touche which include speech balloons, plus an occasionally intrusive artist's hand (we'll have none of that in this comic! -

Megadroid). The best thing about **Comix Zone** is that it's a new concept that really delivers. Just imagine taking your favourite comic (hint: it's initials contain the letters S, T and C), and controlling the action. More games like this please!







# RETURN OF ECCO

## THE DOLPHIN

SCREENPLAY BY AN HENNINGSEN ART BY STEVE WINDZIE LOBBYING ELIZITA FEL

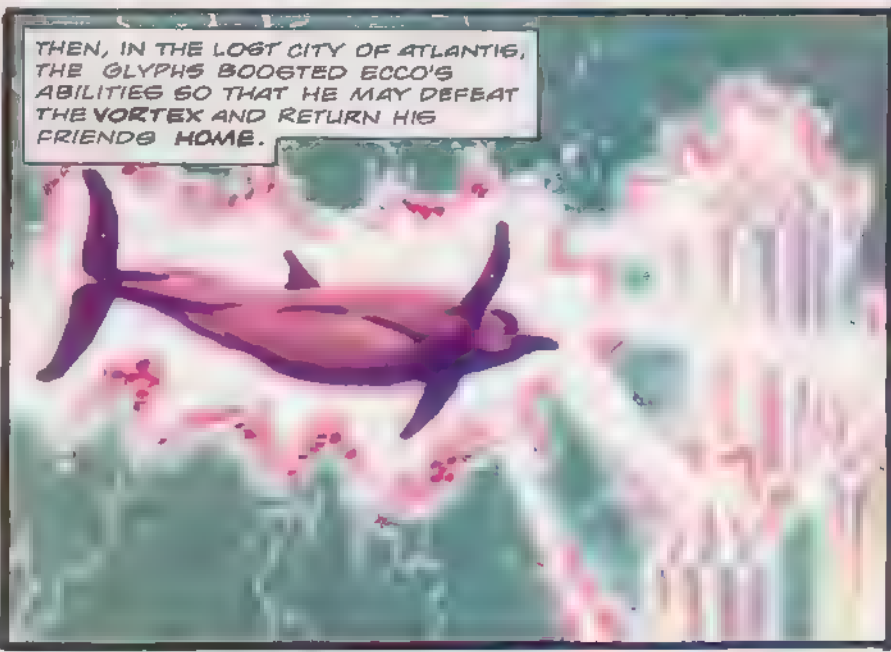
**NEW  
STORY**

**THE STORY SO FAR:**  
THE LIVING CREATURES  
OF THE SEA HAVE  
DISAPPEARED, PLUCKED  
FROM THE WATERS BY  
A STRANGE VORTEX  
FROM ABOVE.

TRANSPORTED INTO THE PREHISTORIC SEAS  
OF EARTH, ECCO ENCOUNTERED A SINISTER  
GLOW MONSTER, SERVANT TO THOSE  
RESPONSIBLE FOR THE DISAPPEARANCE  
OF ECCO'S FRIENDS.

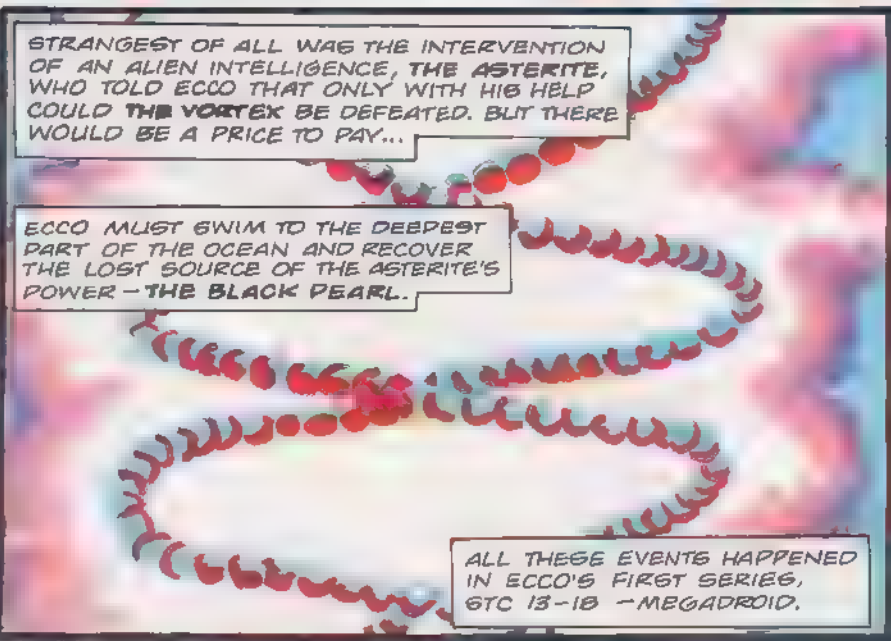


THEN, IN THE LOST CITY OF ATLANTIS,  
THE GLYPHS BOOSTED ECCO'S  
ABILITIES SO THAT HE MAY DEFEAT  
THE VORTEX AND RETURN HIS  
FRIENDS HOME.



STRANGEST OF ALL WAS THE INTERVENTION  
OF AN ALIEN INTELLIGENCE, THE ASTERITE,  
WHO TOLD ECCO THAT ONLY WITH HIS HELP  
COULD THE VORTEX BE DEFEATED. BUT THERE  
WOULD BE A PRICE TO PAY...

ECCO MUST SWIM TO THE DEEPEST  
PART OF THE OCEAN AND RECOVER  
THE LOST SOURCE OF THE ASTERITE'S  
POWER - THE BLACK PEARL.



ALL THESE EVENTS HAPPENED  
IN ECCO'S FIRST SERIES,  
GTC 13-18 - MEGADROID.



SO NOW ECCO SETS OFF TO  
LOCATE THE TRENCH WHICH  
HOLDS THE BLACK PEARL  
OF THE ASTERITE.

HE PROBES THE OCEAN DEPTHS  
BEFORE HIM WITH HIS HEIGHTENED  
RADAR, SENSING A DISTURBANCE  
IN THE OCEAN CURRENTS AHEAD.

ZREEEEK!

THIS  
MUST BE WHAT  
THE ASTERITE  
MEANT.

FASTER AND FASTER HE SWIMS.

STRANGE!  
NEVER HAVE I ENCOUNTERED  
SUCH CURRENTS THIS DEEP  
BEFORE...

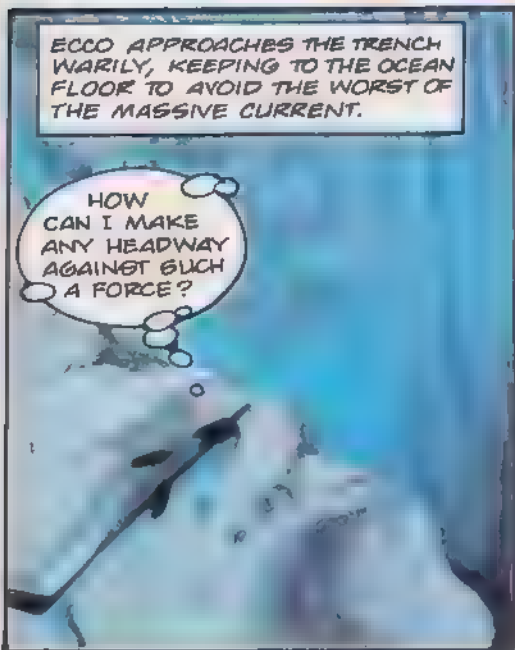


THEN ECCO SEES A MIGHTY TEAR  
IN THE OCEAN FLOOR. AND FROM  
IT HOWLS A TREMENDOUS  
UPCURRENT.



ECCO APPROACHES THE TRENCH  
WARILY, KEEPING TO THE OCEAN  
FLOOR TO AVOID THE WORST OF  
THE MASSIVE CURRENT.

HOW  
CAN I MAKE  
ANY HEADWAY  
AGAINST SUCH  
A FORCE?



WAIT.  
THAT ROCK  
MIGHT BE THE  
ANSWER.



ALL  
I HAVE TO DO  
IS... MOVE IT A  
BIT SO...



THERE!



NOW I  
FOLLOW THE ROCK  
DOWN, AND IT PROTECTS  
ME FROM THE  
CURRENT!





DARKER AND DARKER IT GETS,  
THE DEEPER HE SWIMS

IT  
SEEMS LIKE  
THE CURRENT  
IS EASING  
OFF...

THEN, INCREDIBLY, THE CURRENT  
DISAPPEARS ALTOGETHER

IT'S!

BY MY  
FINS!

THE VORTEX WAS UNABLE TO REACH THIS FAR DOWN

NEVER  
BEFORE HAVE I SEEN  
SUCH STRANGE  
CREATURES



BUT THE DOLPHIN'S JOURNEY  
IS FAR FROM ENDED AND  
DEEPER STILL HE GOES

THAT  
STRANGE LIGHT  
IT CAN ONLY COME  
FROM...

...THE  
BLACK  
PEARL!

AND  
THAT MUST BE  
THE GUARDIAN THE  
ASTERITE TOLD  
ME OF.

NEXT ISSUE: ENCOUNTER!



Date: **NIGEL KITCHING**  
**LILITA FELL**

HE (CLOSELY FOLLOWED BY KNUCKLES) HAS ARRIVED JUST IN TIME TO MEET UP WITH HIS OLD FRIEND ERROL BLACKTHORN.

I'VE  
CHANGED.

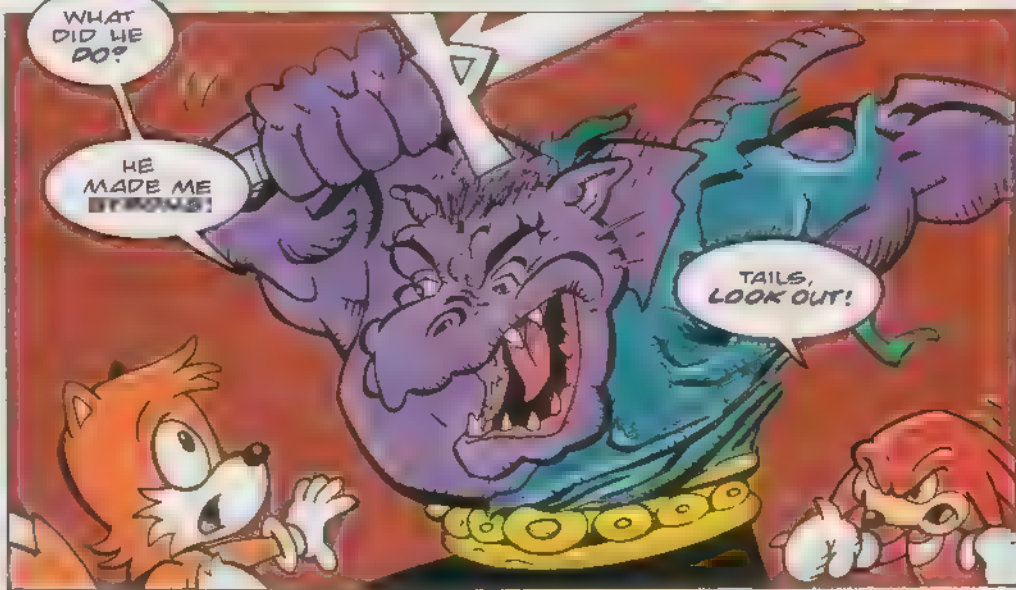
BUT THE  
MIGHTY TROGG  
FOUND ME  
FIRST!

WHAT  
DID HE DO  
TO YOU?

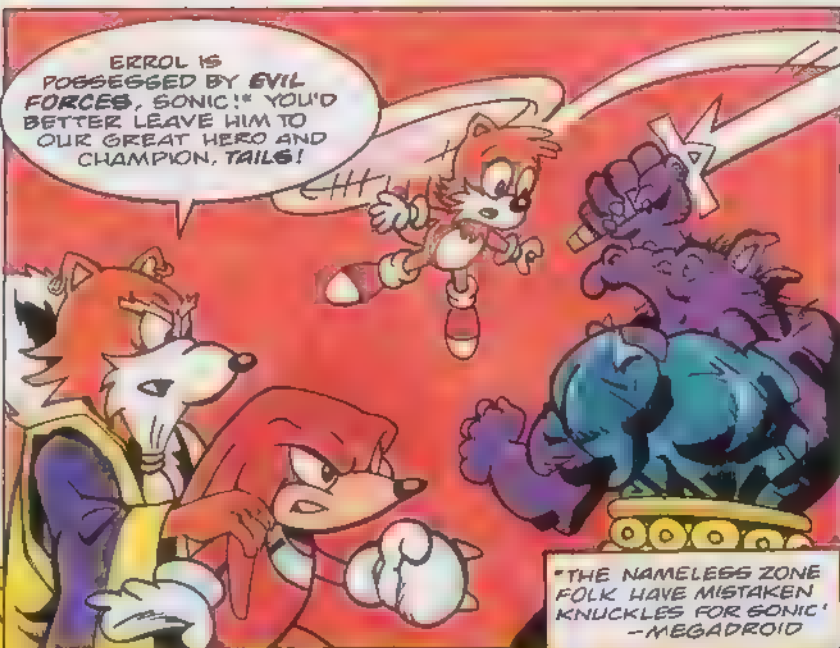
WHAT  
DID HE  
DO?

HE  
MADE ME  
STAYING

TAILS,  
LOOK OUT!



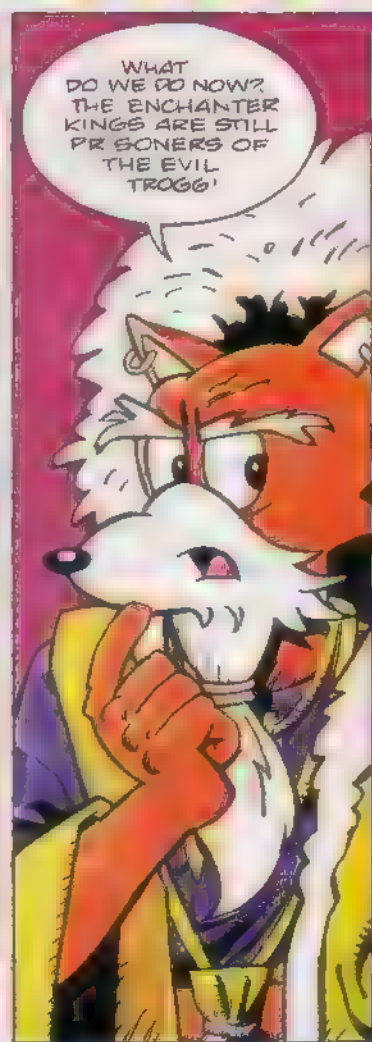
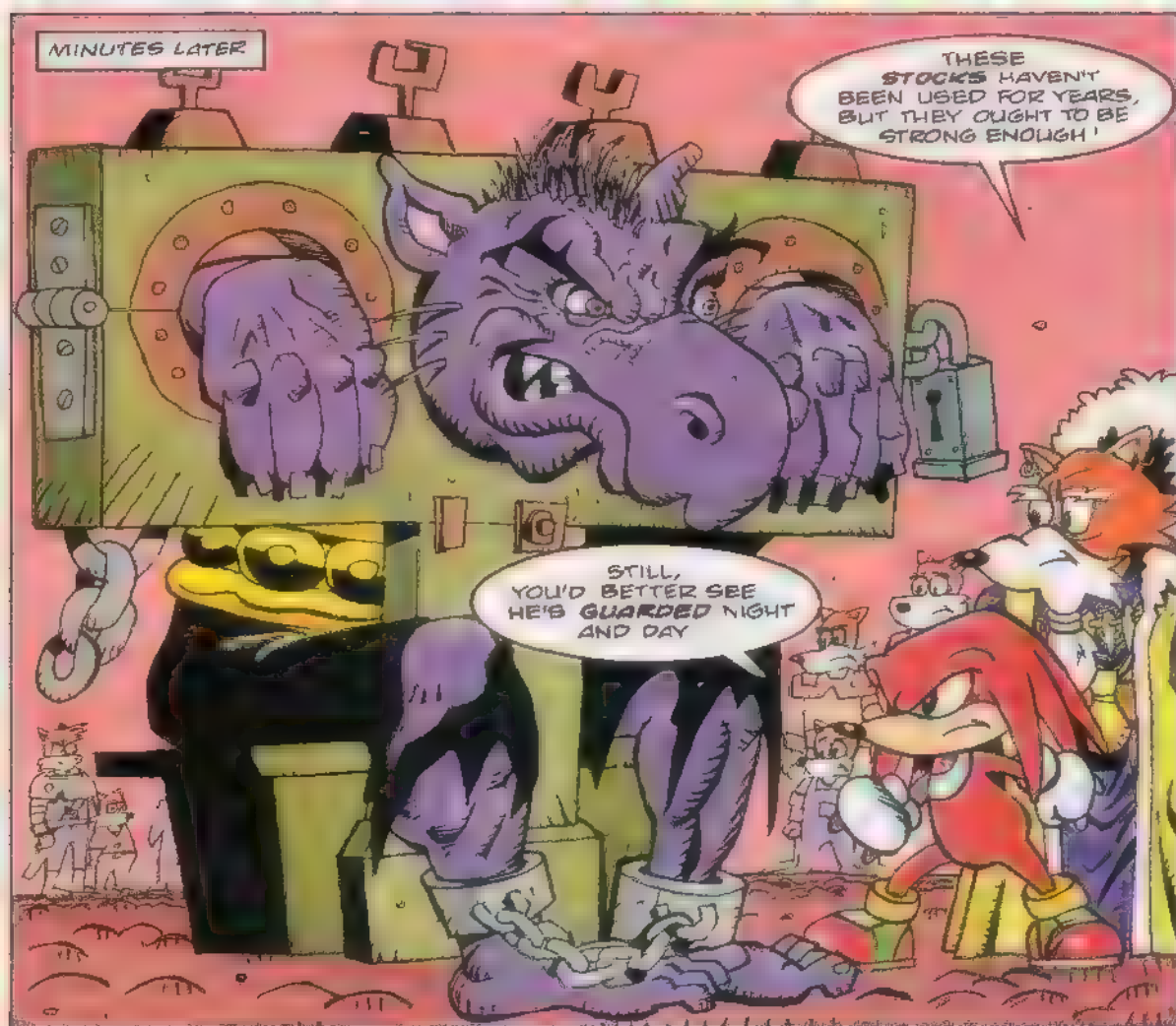
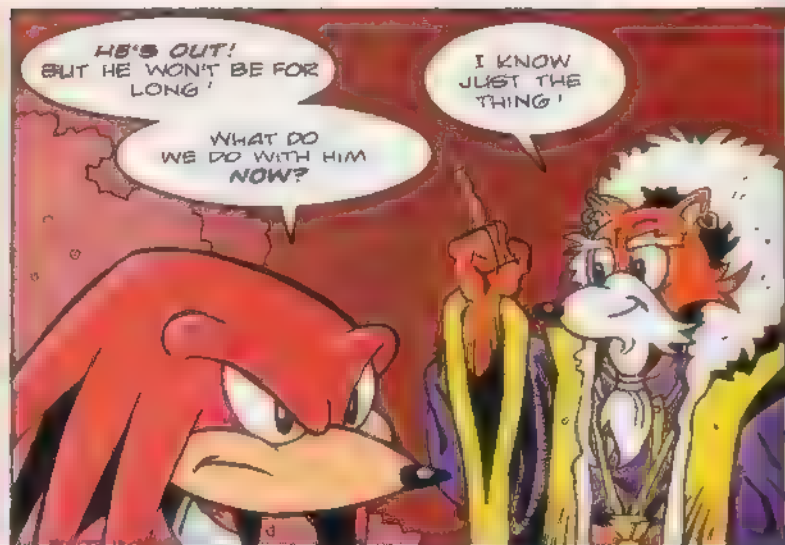




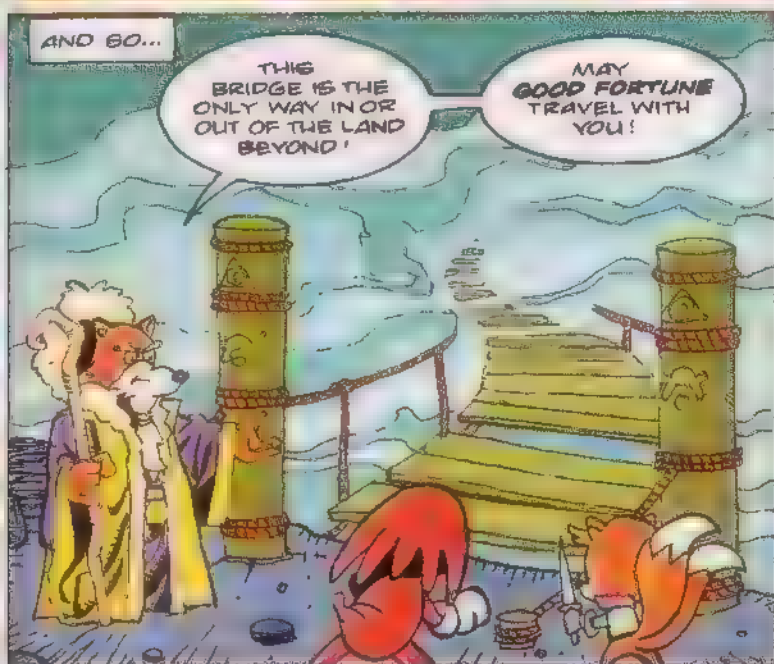
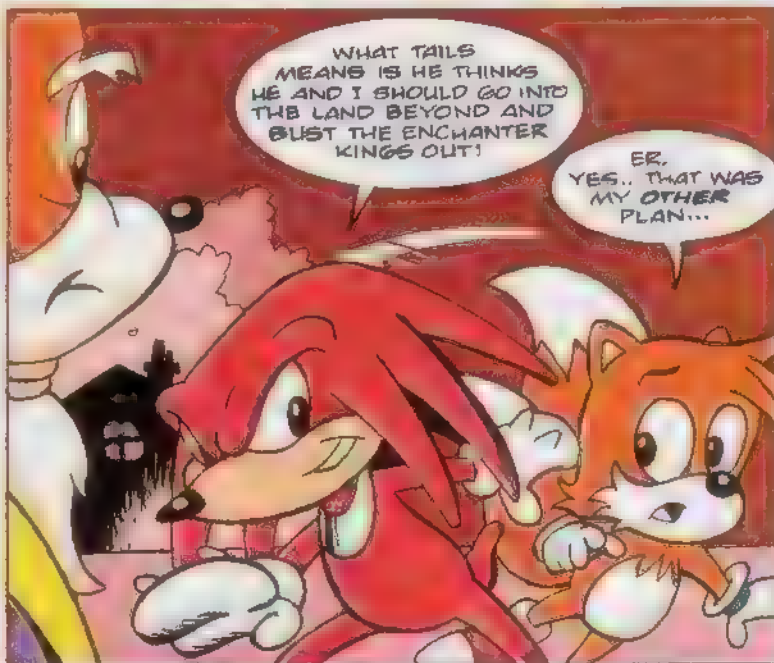












NEXT ISSUE: A BRIDGE TOO FAR!





# Q ZONE

Q IS FOR QUESTION.

Q IS FOR QUERY.

Q IS FOR QUANDARY.

IF YOU WANT TO ENTER THE Q ZONE FOR HINTS, TIPS AND HELP WITH YOUR FAVOURITE SEGA GAMES, DROP A LINE TO:

Q ZONE, SONIC THE COMIC, 25-31 THISTOCK PLACE, LONDON, WC2H 9SU.



## FIFA '95



### SPECIAL Part 3

In this concluding part of the FIFA '95 Special, game guru, David Gibbon offers a complete run-down of the best scoring options

#### SELECTING YOUR GOAL-SCORING METHOD

##### THE RYAN GI



##### OOH-AAH-CANTONA

It's a shame that the only player to have scored more goals than Cantona in the Premier League is Alan Shearer, because the Arsenal striker is a real goal-scoring machine. In fact, he's the only player to have scored more goals than Cantona in the Premier League. In fact, he's the only player to have scored more goals than Cantona in the Premier League. In fact, he's the only player to have scored more goals than Cantona in the Premier League.

##### MR SCHMEICHEL (TOP GOALIE?)

Mr Schmeichel is a real goal-scoring machine. In fact, he's the only player to have scored more goals than Cantona in the Premier League. In fact, he's the only player to have scored more goals than Cantona in the Premier League. In fact, he's the only player to have scored more goals than Cantona in the Premier League.

##### SUPER FAST KANCHELSKIS





## PLAYER SUBS

### Manchester U

No.	Pos.	Name	Skill
1	G	A. Fuster	99
2	D	P. Lenton	93
3	D	J. Flemming	94
4	D	H. Parton	91
5	D	C. Barston	86
11	M	V. Strenke	89
10	M	E. Pierce	89
7	M	D. France	88
8	M	I. Alton	86
12	F	D. Roper	85

B-Coverage A-Swap P-Cancel

3412

bicycle-kicked into the net, so be patient and you will perfect the ariel shot.

## TOP CHEATS

### TAKING PENALTIES

When in a penalty shoot-out with your pals, make it obvious which way you're going to shoot by holding the D-Pad in front of them and holding left. After they've noticed you, switch right at the last second before shooting to score an easy goal. Once your friends know what you're doing, don't switch sides because they'll be expecting you to. Cruel, but it works very well!

### WINNING A FREE KICK

When in possession of the ball, keep your back to your opponents. It's illegal for them to tackle you from behind, so once they do it - voila! A free kick is yours for the taking!

## LIVERPOOL'S JOHN BARNES

## KOEMANEY

## IAN 'SURE-SHOT' WRIGHT

## MAN UTD'S MARK HUGHES





# GRAPHIC

ZONE

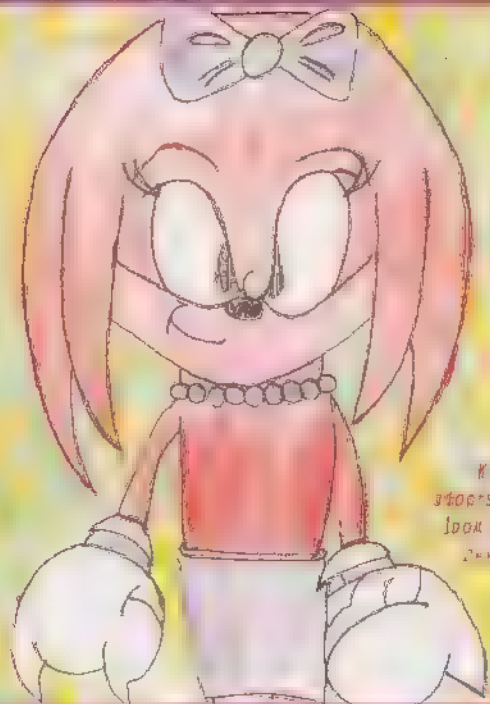
IT'S THE WAY THE CAN BE THAT INSPIRES AND A PART OF THE  
 DRAWING AND THE DRAWING IS THE PART OF THE DRAWING



It's off to  
 school we go!

Julie-Ann Morse, Bedminster, Bristol.  
 Crayola Overwriter Pack Winner.

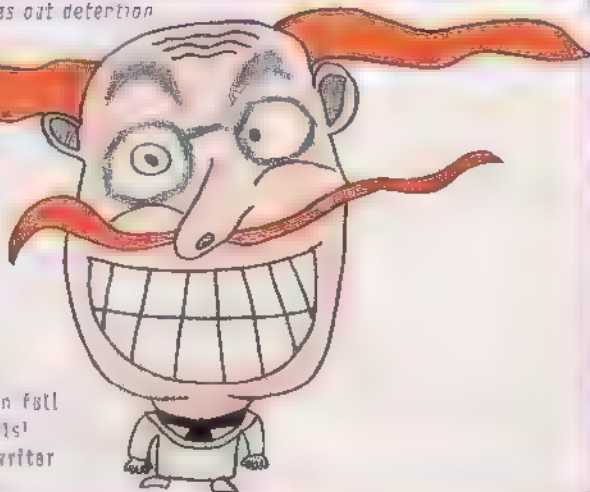
Teacher's pet!



Kristen  
 shows a new  
 look for the  
 new year



Remember to give out detention



Peter Thomas  
Please send in full  
address details!  
Crayola Overwriter  
Pack Winner.

Be  
Healthy  
like  
Me...



K A T T O  
E O A L L  
S  
M O W A P  
U N A O  
P A C K W I N N E R

SLOW  
Kids

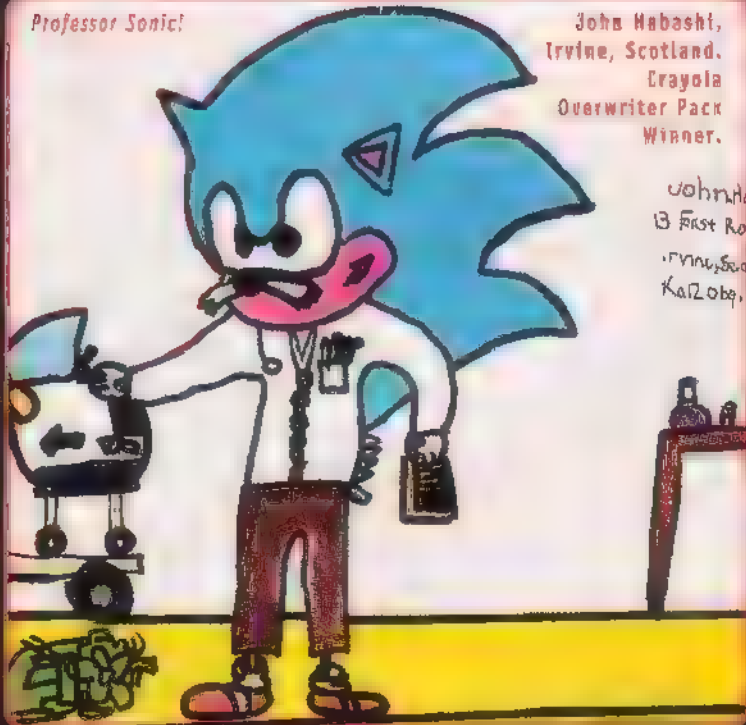


Peter Vaughan,  
Brighton,  
E Sussex.  
Crayola  
Overwriter Pack  
Winner.

Professor Sonic!

John Habashi,  
Irvine, Scotland.  
Crayola  
Overwriter Pack  
Winner.

John  
13 Fast Road  
Irvine, Scotland  
KA12 0BQ



Preferably paint on a plain white background, or use felt tip pens; avoid lined paper, as the lines and crayons as they don't print as well.

Be original and come up with your own ideas.

Write your name and address (in capital letters, please) on the back so that your prize goes to the right address.

Write to: CRAYOLA OVERWRITER, 25-31 FANTASIA PLACE, LONDON, W1H 9SU

EACH ARTIST-HOME WHO GETS THEIR HANDYWORK PRINTED IN STC WILL RECEIVE A PACK OF CRAYOLA OVERWRITER COLOUR FIBRE-TIPPED PENS.





# SONIC'S WORLD

## The Seven Badniks Part 2

Script: Mark Ryan

Art: Mike Rodden  
G. John Jones

Coloring: Eric Soren

BART AGENTS CAM 'N BERT HAVE ARRIVED AT THE PALMTREE PANIC ZONE TO COLLECT SOME BADNIKS

HEADS UP  
BADNIKS!

THAT'S BADNIK ARMY REPAIR FUNCTIONARIES REMEMBER? - MEGADROID



YOU'RE  
COMING WITH US  
WE'RE RELOCATING YOU  
TO THE GREEN HILL  
ZONE GET IN THE  
ARK POD

WHO'S  
GONNA MAKE US?  
WE LIKE IT HERE GO  
AWAY AND LEAVE  
US ALONE -

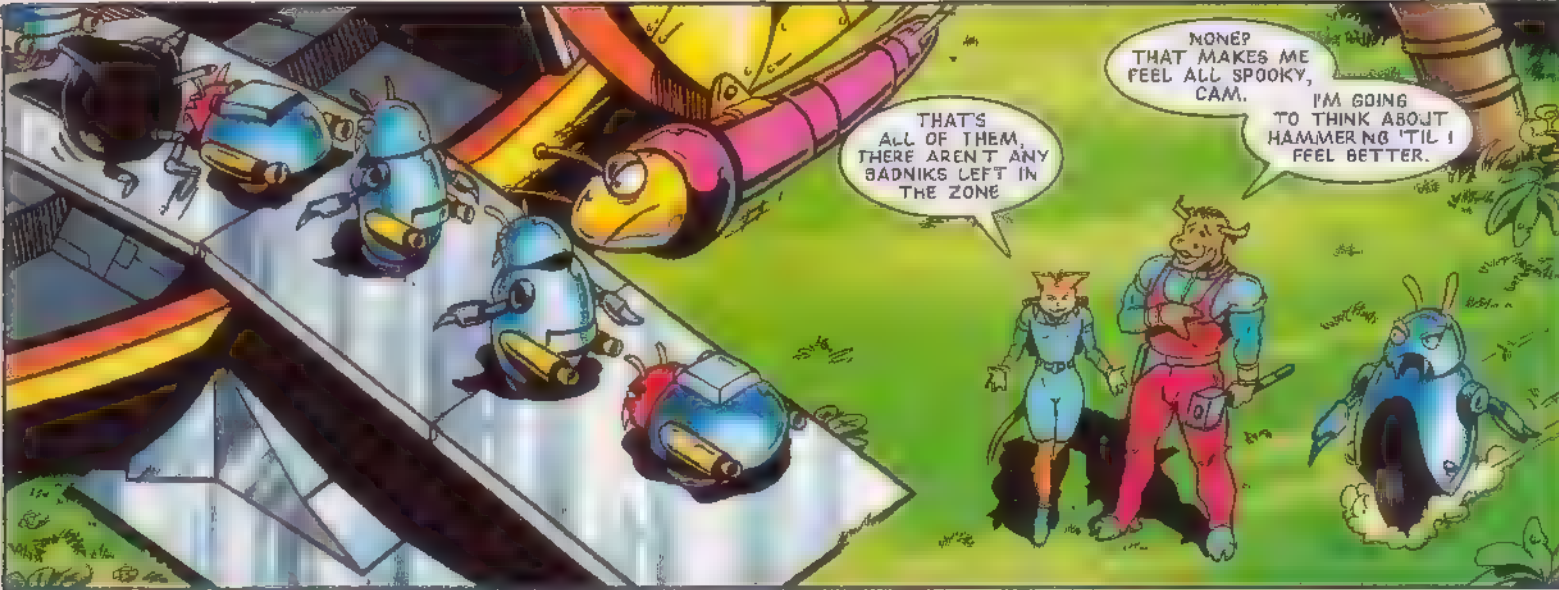
- OR ELSE

NUMBER  
ONE  
HAMMER!

AKRUNK

THANK YOU,  
BERT ANYONE  
ELSE GOT ANY  
OBJECTIONS?

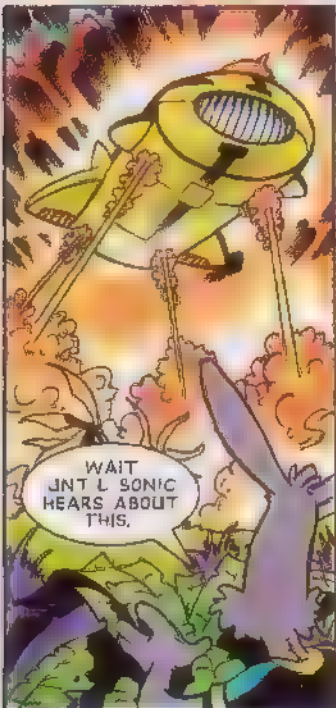




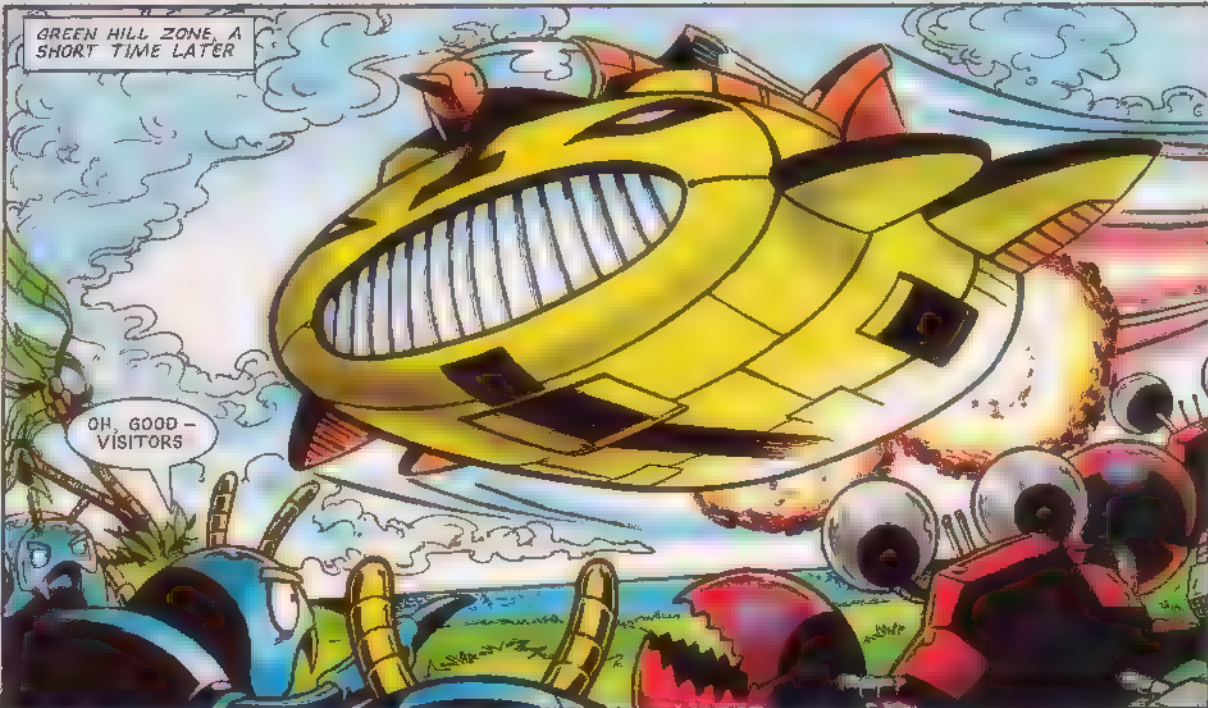
THAT'S ALL OF THEM, THERE AREN'T ANY BADNIKS LEFT IN THE ZONE

NONE? THAT MAKES ME FEEL ALL SPOOKY, CAM.

I'M GOING TO THINK ABOUT HAMMERING 'TIL I FEEL BETTER.



WAIT JNT L SONIC HEARS ABOUT THIS.



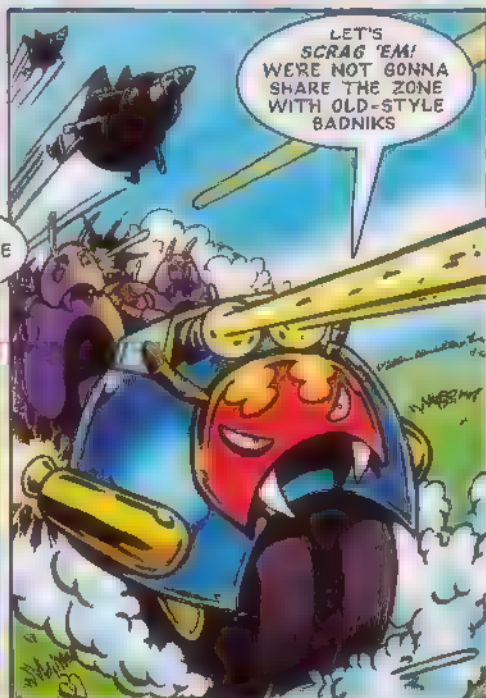
GREEN HILL ZONE, A SHORT TIME LATER

OH, GOOD - VISITORS

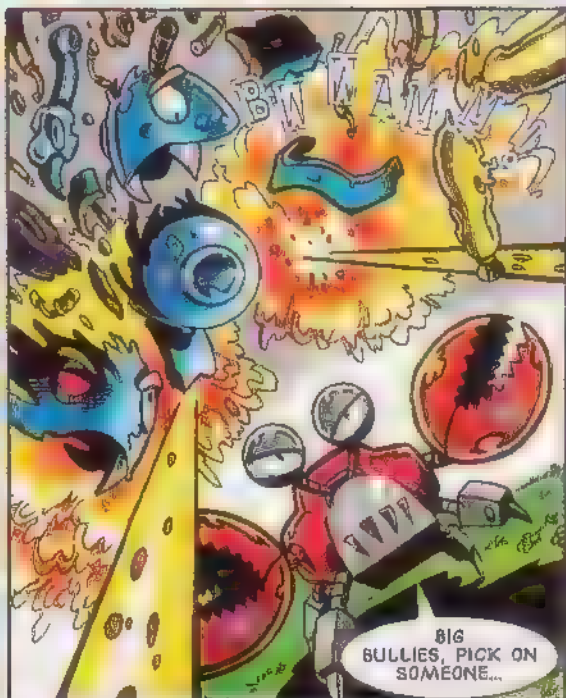


WHAT A CRUDDY ZONE, WILL YA LOOK AT THOSE FEEBLE BADNIKS

THIS IS OUR ZONE NOW



LET'S SCRAP 'EM! WE'RE NOT GONNA SHARE THE ZONE WITH OLD-STYLE BADNIKS

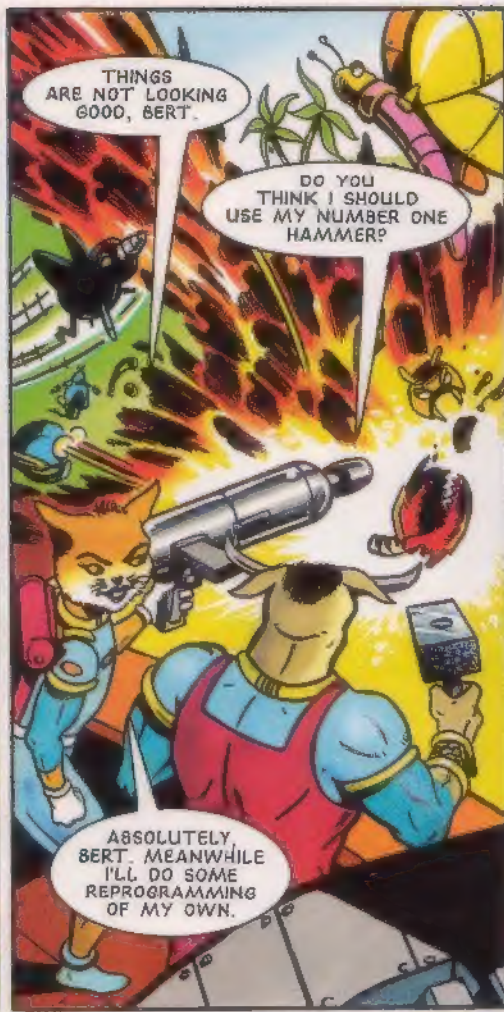


BIG BULLIES, PICK ON SOMEONE...





CAN IT, SMALL FRY. MIGHT IS RIGHT.



THINGS ARE NOT LOOKING GOOD, BERT.

DO YOU THINK I SHOULD USE MY NUMBER ONE HAMMER?

ABSOLUTELY BERT. MEANWHILE I'LL DO SOME REPROGRAMMING OF MY OWN.



BANZA!!



THE GREEN HILL ZONE BADNIKS ARE GETTIN' CREAMED.



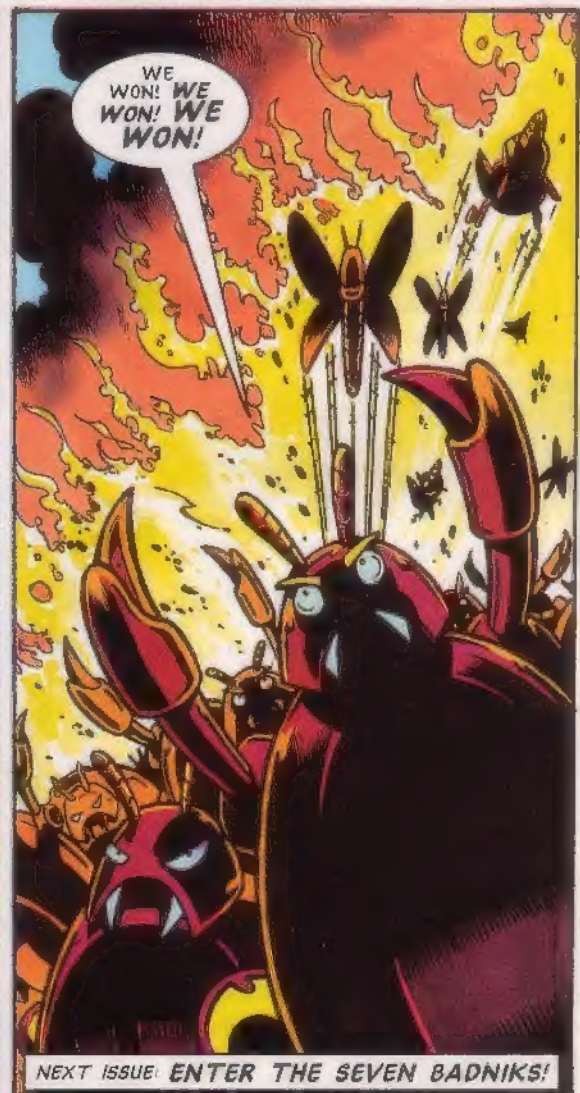
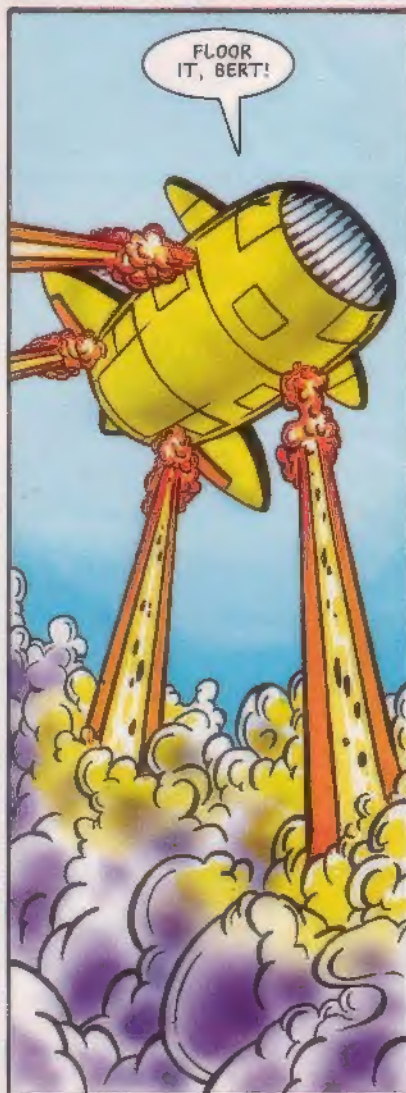
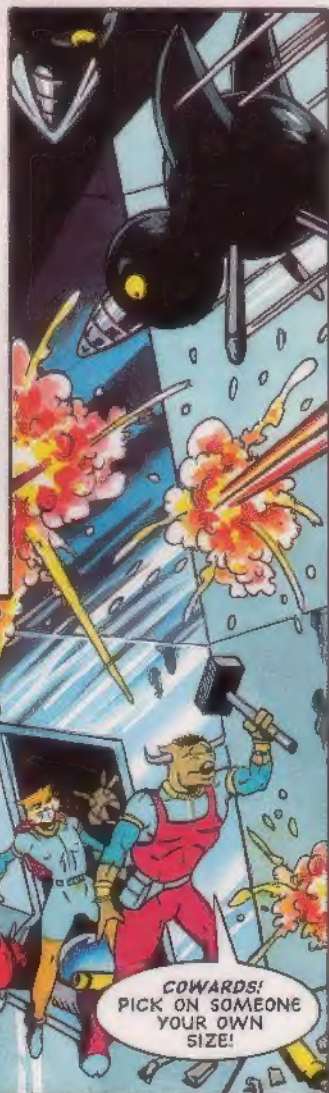
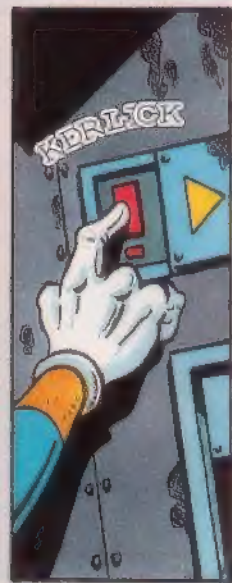
THEY WERE DESIGNED YEARS AGO. THEY'RE COMPLETELY OUTCLASSED.

WE WON'T BE ABLE TO GET THE PALMTREE PANIC BADNIKS BACK UNDER CONTROL NOW THEY'VE TASTED OIL.



HOLD STILL, BERT. COMIN' ABOARD!





NEXT ISSUE: ENTER THE SEVEN BADNIKS!





EITHER POST YOUR MAIL TO:  
SPEEDLINES, SONIC THE COMIC, 25/31 TAVISTOCK PLACE, LONDON WC1H 9SU.  
... OR USE THE E-MAIL SERVICE (SEE BELOW FOR DETAILS).



Prehistoric Sonic!

Wayne Bradford, MD2 owner.  
Sonic Stationery Winner.

## SUMMERTIME BLUES!

Dear Megadroid,

I was very disappointed with the 1995 Sonic Summer Special because nearly all the stories were printed before in Sonic Poster Mags! Paul Spencer, Aylesbury, Bucks. MD owner.  
Sonic Stationery Winner.



The Summer Special was marked up as a Classic collection, Paul, - i.e. it was made up of popular strips, taken from the regular comic. These are mainly put together for comic fans who do not normally buy regular copies of *STC*.

## WIDE BOY-O!

Dear *STC*,

Since Sega games are so expensive, it's about time blank game cartridges were produced, together with a recording adaptor. This would enable me to make copies from an original. Richard Hodgson, Gwent, S Wales. MD owner.  
Sonic Stationery Winner.



Interesting idea, but how will you be able to operate from jail?

## DO IT YOURSELF!

Dear Megadroid,

Unfortunately, I forgot to enter the compo to win a Sonic & Knuckles Jacket back in *STC* 53, so please tell me where I can buy one from? Michael Edwards, Harlow, Essex. MD/MS owner.  
Sonic Stationery Winner.



You're out of luck this time Michael, as the jacket was a one-off exclusive (results of the competition will be announced next issue). However, you could always get an artistic-hume to paint one on the back of a denim jacket, using fabric paint (available from haberdashery shops and department stores).



Send your e-mail messages to:  
[stc@richb.demon.co.uk](mailto:stc@richb.demon.co.uk)  
Be sure to include your snail mail (postal) address if you want to win a prize!

Amy wears the trousers!

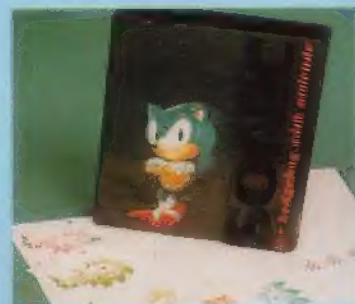


Marfel Runacre-Temple.  
Sonic Stationery Winner.

Everything printed in *Speedlines* wins a Highgrove Sonic Stationery set. Boomers will find the equipment extremely useful in helping to organise those important events in life.



Prizes to be despatched within approximately 28 days of publication. If you haven't received your prize after that time, please ask for Helen Waller on 0171 344 6400.



The Highgrove Stationery set is just part of a range of Sonic products available from most retail stationers.



# NEXT ISSUE...

WHO'S THE HOT  
CROSS FOX?



FIND OUT IN  
**KNUCKLES  
& TAILS!**

Plus

**SONIC!**  
METALLIX ARE GO!

**SONIC'S  
WORLD!**  
TROUBLE'S BREWING!

**ECCO!**  
SPLASHES OUT!

**STC ARTISTS!**  
MEET THEM BEFORE  
THEY MEET YOU!

**STC 61**

ON SALE SAT, 16TH SEPTEMBER '95 £1.20

## DATA STRIP

I'VE BEEN READING  
STC SINCE ...

ISSUE

MY FAVOURITE ...

FILM/VIDEO IS .....

BAND/SINGER IS .....

MY SEGA SYSTEM ...

TICK:-

GG

☐

MCD

☐

MD

☐

MM

☐

MS

☐

32X

☐

SATURN

☐

SEGA GAME INTO STRIP!

I WOULD LIKE TO SEE .....

AS A COMIC STRIP IN STC.

THIS ISSUE'S  
MEGA HITS!

1ST CHOICE .....

2ND CHOICE .....

3RD CHOICE .....

YOUR RATING FOR ISSUE 60

%



Post to: Data Strip/Sonic The Comic,  
25/31 Tavistock Place,  
London WC1H 9SU.

